

Autumn 2025	Spring 2026	Summer 2026
<b>CUSP Reading</b> <ul style="list-style-type: none"> <li>Roof toppers (&amp; The Listeners – Walter de la Mare) 3 Blocks</li> <li>Pig Heart Boy 2 Blocks or <b>Now or Never: A Dunkirk Story</b> 2 Blocks</li> <li>How to live forever 1 Block</li> </ul>	<ul style="list-style-type: none"> <li>Skellig (+Flanders poem) 3 Blocks</li> <li>All Aboard the Empire Windrush 2 Blocks</li> <li>The Island 1 Block or <b>Climate Action</b> 1 Block</li> </ul>	<ul style="list-style-type: none"> <li>The Island 1 Block or <b>Climate Action</b> (1 Block)</li> <li>Dare to be You (KS2 – KS3 transition) 3 Blocks</li> <li>Intro to Dickens – Oliver Twist 3 Blocks or <b>Treasure Island</b> (2 Blocks)</li> </ul>
<b>CUSP Writing</b> Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> <li>Autobiography A</li> <li>Discursive writing and speeches A</li> <li>First person stories with a moral A</li> <li>Poems that create images and explore vocabulary (War poetry) A</li> <li>News report A</li> <li>Explanatory text A</li> <li>Shakespeare (Sonnets) A</li> </ul>	<ul style="list-style-type: none"> <li>Extended third person narrative A</li> <li>Explanatory texts B</li> <li>Autobiography B</li> <li>Lead piece: Extended third person narrative (adventure stories) B</li> </ul>	<ul style="list-style-type: none"> <li>Lead piece: News report B</li> <li>Shakespeare (Sonnets) B (Enrichment)</li> <li>Lead piece: Discursive writing and speeches B</li> <li>Poems that create images and explore vocabulary B (Enrichment)</li> <li>First person stories with a moral B</li> </ul>
Maths		
<b>CUSP Science</b> <ul style="list-style-type: none"> <li>Electricity</li> <li>Animals including humans</li> </ul>	<ul style="list-style-type: none"> <li>Animals including humans (+ water transport)</li> <li>Light</li> </ul>	<ul style="list-style-type: none"> <li>Living things and their habitats</li> <li>Evolution and inheritance</li> </ul>
<b>CUSP Art and Design</b> <ul style="list-style-type: none"> <li>Drawing Block A</li> <li>Painting and collage Block B</li> </ul>	<ul style="list-style-type: none"> <li>Creative Response Block 2026</li> <li>Printmaking and textiles Block C</li> </ul>	<ul style="list-style-type: none"> <li>3D Block D</li> <li>Painting Block E</li> </ul>
<b>Unity iPad Computing</b> <ul style="list-style-type: none"> <li>Everyone Can Create: Special Effects in iMovie</li> <li>Everyone Can Code: Functions with Parameters and Logical Operators</li> </ul>	<ul style="list-style-type: none"> <li>Be Internet Legends: Relationships &amp; Being Kind, Refusing &amp; Reporting and Handling &amp; Reporting Mean Behaviour</li> <li>Everyone Can Code: While Loops and Arrays and Refactoring</li> </ul>	<ul style="list-style-type: none"> <li>Computer systems and networks - Communication and networks</li> <li>Everyone Can Create: Year 6 Short Film</li> </ul>
<b>CUSP Design and Technology</b> <ul style="list-style-type: none"> <li>Food and Nutrition Block A <i>Writing – Discursive writing and speeches</i></li> <li>Mechanisms Block B</li> </ul>	<ul style="list-style-type: none"> <li>Food and Nutrition Block C</li> <li>Structures Block D</li> </ul>	<ul style="list-style-type: none"> <li>Electrical systems Block E <i>Science – Electricity</i></li> <li>Textiles Block F</li> </ul>
<b>CUSP Geography</b> <ul style="list-style-type: none"> <li>Physical processes</li> </ul>	<ul style="list-style-type: none"> <li>Human and Physical Geography: Economic, settlement and trade links</li> <li>UK, Europe and N America comparison study</li> </ul>	<ul style="list-style-type: none"> <li>UK, Europe and N America comparison study</li> <li>OS Maps and fieldwork (orienteering)</li> </ul>
<b>CUSP History</b> <ul style="list-style-type: none"> <li>Beyond 1066                             <ul style="list-style-type: none"> <li>Local History Study - how did conflict change our locality in World War 2?</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>Windrush generation</li> </ul>	<ul style="list-style-type: none"> <li>5 significant monarchs or Battle of Britain</li> </ul>
<b>CUSP Music - mastering the keyboard</b> <b>Singing</b> <ul style="list-style-type: none"> <li>Singing focus: Musical stories 2 Block A</li> <li>Cultural and social – lyrics Block A</li> </ul> <b>Untuned percussion</b> <ul style="list-style-type: none"> <li>Untuned focus: Music technology 2 Block B</li> <li>Alter tempo and rhythm to create effects Block B</li> </ul>	<b>Music</b> <b>Singing</b> <ul style="list-style-type: none"> <li>Singing focus: Introducing structure 2 Block C</li> <li>Identify cyclic patterns inc. verse/chorus, coda Block C</li> </ul> <b>Keyboard</b> <ul style="list-style-type: none"> <li>Tuned focus: Musical notation 4 Block D</li> <li>Create simple notation Block D</li> </ul>	<b>Music</b> <b>Keyboard</b> <ul style="list-style-type: none"> <li>Tuned focus: Composition 4 Block E</li> <li>Improvise using melodic phrases Block E</li> </ul> <b>Range of instruments studied</b> <ul style="list-style-type: none"> <li>Performance focus: Improvisation 2 Block F</li> <li>Perform including an element of improvisation Block F</li> </ul>
<b>CUSP French</b> <ul style="list-style-type: none"> <li>Where I live (Homes)</li> <li>Emotions and numbers – beyond 100</li> </ul>	<b>CUSP French</b> <ul style="list-style-type: none"> <li>Items from daily life (Money and personal effects)</li> <li>Learning together</li> </ul>	<b>CUSP French</b> <ul style="list-style-type: none"> <li>The natural world (The environment)</li> <li>Visiting France (Directions and transport)</li> </ul>
PE		
Jigsaw PSHE		
<b>Discovery RE</b> <ul style="list-style-type: none"> <li>Islam - Beliefs and Practices</li> <li>Christianity - Christmas</li> </ul>	<ul style="list-style-type: none"> <li>Christianity – Beliefs and meaning</li> <li>Christianity - Easter</li> </ul>	<ul style="list-style-type: none"> <li>Islam - Beliefs and moral values</li> </ul>

## Suggested Sequence

Year 6 Autumn 2025				Weekly Science							
Sep 1	Geography	Physical processes		STRONG START							
	Art	Drawing Block A									
8	History	Local History Study - how did conflict change our locality in World War 2?				What is electricity? How does it work?	Electricity				
	Art	Drawing									
15	Computing	Everyone Can Create: Special Effects in iMovie						What are the components in a series circuit?			
	Art	Drawing									
22	Geography	Physical processes <b>CUSP Money Matters Festival – Tuesday 23<sup>rd</sup> September</b>								What are the effects and consequences of changing circuit components and batteries?	
	DT	Food and Nutrition Block A									
29	History	Local History Study - how did conflict change our locality in World War 2?									
	DT	Food and Nutrition									
Oct 6	Computing	Everyone Can Create: Special Effects in iMovie				What is blood made of and why do we need it?					
	DT	Food and Nutrition									
13	Geography	Physical processes						Why do our bodies need nutrients and how are they transported?			
	Art	Painting and collage Block B									
20	History	Local History Study - how did conflict change our locality in World War 2?									
	Art	Painting and collage									
Oct 27 Nov 3	Half term										
10	Computing	Everyone Can Code: Functions with Parameters and Logical Operators		What is our circulatory system?	Y6 Animals including humans						
	Art	Painting and collage									
17	Geography	Physical processes				What is our heart like inside? How does it work?					
	DT	Electrical systems Block E									
24	History	Local History Study - how did conflict change our locality in World War 2? <b>CUSP Spoken Language Festival – Tuesday 25<sup>th</sup> November</b>						Who influenced what we know about our circulatory system?			
	DT	Electrical systems									
Dec 1	Computing	Everyone Can Code: Functions with Parameters and Logical Operators								What can we do to keep healthy?	
	DT	Electrical systems									
8	Geography	Physical processes		Present and explain what we know about the circulatory system, nutrients and keeping healthy							
	History	Local History Study - how did conflict change our locality in World War 2?									
15	Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits. <b>Term ends possibly Friday 19<sup>th</sup> December 2025</b>										

## Suggested Sequence

Year 6 Spring 2026				Weekly Science		
Jan 5	Geography	Settlements		STONG START	Animals, including humans	
	DT	Food and Nutrition Block C				
12	History	Windrush generation				Remember circulation and digestion: how are these two systems connected?
	DT	Food and Nutrition				
19	Computing	Be Internet Legends: Relationships & Being Kind, Refusing & Reporting and Handling & Reporting Mean Behaviour				Where are the kidneys and what do they do?
	DT	Food and Nutrition				
26	Geography	Settlements <b>CUSP Art Festival</b>		How do kidneys keep us healthy?		
	Art	Creative Response Block 2026				
Feb 2	History	Windrush generation				
	Art	Creative Response				
9	Computing	Be Internet Legends: Relationships & Being Kind, Refusing & Reporting and Handling & Reporting Mean Behaviour				
	Art	Creative Response				
16	<b>Half term</b>					
23	Geography	UK, Europe and N America comparison study		How does light travel?	Light	
	Art	Printmaking and textiles Block C				
Mar 3	History	Windrush generation				What colour is light made of?
	Art	Printmaking and textiles				
10	Computing	Everyone Can Code: While Loops and Arrays and Refactoring				Reflection - how does light help us to see objects?
	Art	Printmaking and textiles				
17	Geography	UK, Europe and N America comparison study		Which surfaces make the best reflectors?		
	DT	Structures Block D				
24	History	Windrush generation		Why do we see objects as a particular colour?		
	DT	Structures				
31	Computing	Everyone Can Code: While Loops and Arrays and Refactoring		What happens to the appearance of objects when placed in water?		
	DT	Structures				
<b>Easter – possible dates are 30<sup>th</sup> April – 10<sup>th</sup> April 2026</b>						

## Suggested Sequence

Year 6 Summer 2026				Weekly Science	
Apr 13	Computing	Everyone Can Code: While Loops and Arrays and Refactoring		STRONG START	
	DT	Structures			
20	Geography	UK, Europe and N America comparison study		Who was the scientist Carl Linnaeus and what did he do?	
	Art	3D Block D			
27	History	Five significant monarchs Or Battle of Britain		How do we classify vertebrates?	
	Art	3D			
May 4	Computing	Computer systems and networks - Communication and networks		How do we classify invertebrates we know?	
	Art	3D			
11	Geography	UK, Europe and N America comparison study		<b>SATS Week</b> How do we classify invertebrates we don't know? (Sponges, Jellyfish and Flatworms)	
	DT	Electrical systems Block E			
18	History	Five significant monarchs Or Battle of Britain		What are microorganisms?	
	DT	Electrical systems			
25	<b>Half Term</b>				
Jun 1	Computing	Computer systems and networks - Communication and networks		How do we classify plants?	
	DT	Electrical systems			
8	Geography	OS Maps and fieldwork (orienteeing)		How have living things changed over time? How do we know?	
	Art	Painting Block E			
15	History	Five significant monarchs Or Battle of Britain <b>CUSP Food Festival</b>		How has life evolved over time?	
	Art	Painting			
22	Computing	Everyone Can Create: Year 6 Short Film		What is DNA and what does it do? Working scientifically	
	Art	Painting			
29	Geography	OS Maps and fieldwork (orienteeing)		Are all offspring identical to their parents?	
	DT	Textiles Block F			
Jul 6	History	Five significant monarchs Or Battle of Britain		Darwin and Wallace – what evidence did they share to argue the case for evolution?	
	DT	Textiles			
13	Computing	Everyone Can Create: Year 6 Short Film		Survival of the fittest - how have animals adapted and evolved to suit their environment?	
	DT	Textiles			
20	<b>Term possibly ends 20<sup>th</sup> July 2026</b>				