

Autumn 2025	Spring 2026	Summer 2026
CUSP Reading <ul style="list-style-type: none"> Shackleton’s Journey 3 Blocks The Explorer 3 Blocks 	<ul style="list-style-type: none"> The Boy in the Tower (including Daffodils – William Wordsworth) 3 Blocks or Boy Giant 3 Blocks A Midsummer Night’s Dream 1 Block I am not a label 1 of 2 Blocks 	<ul style="list-style-type: none"> I am not a label 2 of 2 Blocks Secrets of a Sun King and If – Rudyard Kipling 3 Blocks or A Wrinkle in Time 2 Blocks Five Children and It 3 Blocks or The Rabbits 1 Block
CUSP Writing Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> Formal letters of application A Dialogue in narrative A Poems which explore form A Balanced argument A Third person stories set in another culture A Poems that use word play A 	<ul style="list-style-type: none"> Biography A Third person stories set in another culture B Playscripts (Shakespeare retelling) A Formal letters of application B 	<ul style="list-style-type: none"> Biography B Dialogue in narrative (first person myths and legends) B Playscripts B Poems that use word play B (Enrichment) Balanced argument B Poems which explore form B (Enrichment)
Maths		
CUSP Science <ul style="list-style-type: none"> Properties and changes of materials Animals, including humans 	<ul style="list-style-type: none"> Forces (Gravity and Galileo) Earth in space 	<ul style="list-style-type: none"> Living things and their habitats Forces (continued)
CUSP Art and Design <ul style="list-style-type: none"> Drawing and painting Block A Printmaking Block B 	<ul style="list-style-type: none"> Creative Response Block 2026 Textiles and collage Block C 	<ul style="list-style-type: none"> 3D Block D Painting Block E
Unity iPad Computing <ul style="list-style-type: none"> Augmented Reality: Ancient Greek Civilisation Everyone Can Code: For Loops and Variables 	<ul style="list-style-type: none"> Be Internet Legends: Positive Digital Footprints, Spotting Fake Information Online and Sharing, Settings & Password Everyone Can Code: Conditional Code and Types + Initialisation 	<ul style="list-style-type: none"> Data and Information - Flat-File Databases Everyone Can Create: Podcasts
CUSP Design and Technology <ul style="list-style-type: none"> Food and Nutrition Block A Systems Block B 	<ul style="list-style-type: none"> Textiles Block C <i>Writing Formal Letters of Application B</i> Food and Nutrition Block D <i>Geography World Biomes</i> 	<ul style="list-style-type: none"> Structures Block E Mechanisms Block F <i>Science Forces</i>
CUSP Geography <ul style="list-style-type: none"> World countries – biomes and environmental regions 	<ul style="list-style-type: none"> 4 and 6 figure grid references 	<ul style="list-style-type: none"> OS maps and fieldwork
CUSP History <ul style="list-style-type: none"> Ancient Greece 	<ul style="list-style-type: none"> Ancient Greece Comparison study – Maya or Benin and Anglo-Saxons or Golden Age of Islam (New) 	<ul style="list-style-type: none"> Comparison study Maya or Benin and Anglo-Saxons
CUSP Music – mastering the keyboard Untuned percussion <ul style="list-style-type: none"> Untuned focus: Musical stories Block A One piece, different performers Block A Singing <ul style="list-style-type: none"> Singing focus: Introducing structure Block B Identify parts of a song Block B 	Music Keyboard <ul style="list-style-type: none"> Tuned focus: Musical notation 3 Block C Follow musical notation Block C Singing <ul style="list-style-type: none"> Singing focus: Music technology Block D Alter pitch and dynamic to create effects Block D 	Music Range of instruments studied <ul style="list-style-type: none"> Performance focus: Composition 3 Block E Perform including an element of composition Block E Keyboard <ul style="list-style-type: none"> Tuned focus: Improvisation Block F Improvise using repeated patterns Block F
CUSP French <ul style="list-style-type: none"> Local places (Amenities) Emotions and numbers 0- 100 	French <ul style="list-style-type: none"> Friends and family Working together 	French <ul style="list-style-type: none"> Playing together (Sports and hobbies) Eating together (Preparing a meal)
PE	PE	PE
PSHE	PSHE	PSHE
Discovery RE <ul style="list-style-type: none"> Hinduism – Prayer and Worship Sikhism - Belief into action Christianity - Christmas 	<ul style="list-style-type: none"> Sikhism - Beliefs and moral values Hinduism - Hindu Beliefs Christianity - Salvation 	<ul style="list-style-type: none"> Hinduism - Beliefs and moral values Sikhism - Prayer and Worship Christianity - Beliefs and Practices

Suggested Sequence

YEAR 5 Autumn 2025				Weekly Science 1.5 hours		
Sep 1	Geography	World countries - biomes and environmental regions		STRONG START	Properties and changes of materials	
	Art	Drawing and painting Block A				
8	History	Ancient Greece				What properties do materials have? How do we use them?
	Art	Drawing and painting				
15	Computing	Augmented Reality: Ancient Greek Civilisation				What is a solution and what is a mixture?
	Art	Drawing and painting				
22	Geography	World countries - biomes and environmental regions CUSP Money Matters Festival – Tuesday 23rd September				How can we separate materials from a mixture?
	DT	Food and Nutrition Block A				
29	History	Ancient Greece				How can we separate materials from a solution?
	DT	Food and Nutrition				
Oct 6	Computing	Augmented Reality: Ancient Greek Civilisation		What changes are reversible?		
	DT	Food and Nutrition				
13	Geography	World countries - biomes and environmental regions		What changes are irreversible?		
	Art	Printmaking Block B				
20	History	Ancient Greece				
	Art	Printmaking				
Oct 27 Nov 3	Half term					
10	Computing	Everyone Can Code: For Loops and Variables		What is the human timeline?	Animals, including humans	
	Art	Printmaking				
17	Geography	World countries - biomes and environmental regions				How do we change into adults?
	DT	Systems Block B				
24	History	Ancient Greece CUSP Spoken Language Festival – Tuesday 25th November				How do human and animal lifespans compare?
	DT	Systems				
Dec 1	Computing	Everyone Can Code: For Loops and Variables				
	DT	Systems				
8	Geography	World countries – biomes and environmental regions				
	History	Ancient Greece				
15	Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits. Term ends possibly Friday 19th December 2025.					

Suggested Sequence

YEAR 5 Spring 2026				Weekly Science		
Jan 5	Geography	4 and 6 figure grid references		STRONG START	Forces	
	DT	Textiles Block C				
12	History	Ancient Greece				Remember gravity When is friction helpful and when is it not?
	DT	Textiles				
19	Computing	Be Internet Legends: Positive Digital Footprints, Spotting Fake Information Online and Sharing, Settings & Password				What's the effect of air resistance?
	DT	Textiles				
26	Geography	4 and 6 figure grid references CUSP Art Festival				What's the effect of water resistance?
	Art	Creative Response Block 2026				
Feb 2	History	Ancient Greece		Who was Galileo Galilei?		
	Art	Creative Response Block 2026				
9	Computing	Be Internet Legends: Positive Digital Footprints, Spotting Fake Information Online and Sharing, Settings & Password				
	Art	Creative Response Block 2026				
16	Half Term					
23	Geography	4 and 6 figure grid references		What are the planets in our solar system?	Earth and space	
	Art	Textiles and collage Block C				
Mar 2	History	Comparison study – Maya and Anglo-Saxons or Benin				How does our view of the Moon change in a lunar month?
	Art	Textiles and collage				
9	Computing	Everyone Can Code: Conditional Code and Types + Initialisation				Why does the rotation of Earth result in night and day?
	Art	Textiles and collage				
16	Geography	4 and 6 figure grid references				Why is the Earth's tilt (axis) responsible for the seasons?
	DT	Food and Nutrition Block D				
23	History	Comparison study – Maya or Benin and Anglo-Saxons		Review, summarise and present what you know about Earth and Space		
	DT	Food and Nutrition				
Easter – possible dates are 30th April – 10th April 2026						

Suggested Sequence

YEAR 5 Summer 2026				Weekly Science	
Apr 13	Computing	Everyone Can Code: Conditional Code and Types + Initialisation		STRONG START	
	DT	Food and Nutrition			
20	Geography	OS maps and fieldwork		Living things and their habitats	
	Art	3D Block D			
27	History	Comparison study – Maya or Benin and Anglo-Saxons			
	Art	3D			
May 4	Computing	Data and Information - Flat-File Databases			
	Art	3D			
11	Geography	OS maps and fieldwork			
	DT	Structures Block E			
18	History	Comparison study – Maya or Benin and Anglo-Saxons			
	DT	Strutures			
25	Half Term				
Jun 1	Computing	Data and Information - Flat-File Databases		Plants and animals: what's the life process of reproduction?	
	DT	Structures			
8	Geography	OS maps and fieldwork		Forces continued	
	Art	Painting Block E			
15	History	Comparison study – Maya or Benin and Anglo-Saxons CUSP Food Festival			
	Art	Painting			
22	Computing	Everyone Can Create: Podcasts			
	Art	Painting			
29	Geography	OS maps and fieldwork			
	DT	Mechanisms Block F			
Jul 6	History	Comparison study – Maya or Benin and Anglo-Saxons			
	DT	Mechanisms			
13	Computing	Everyone Can Create: Podcasts			
	DT	Mechanisms			
20	Term possibly ends 20 th July 2026				