

Autumn 2025	Spring 2026	Summer 2026
<b>CUSP Reading (Y4)</b> <ul style="list-style-type: none"> <li><b>The Queen's Nose</b> 2 Blocks or <b>The Land of Roar</b> Blocks 22, 23</li> <li><b>The Raven</b> 1 Block or <b>What a Waste</b> 1 Block</li> <li><b>The Girl who stole an Elephant</b> 3 Blocks</li> </ul>	<ul style="list-style-type: none"> <li><b>Varjak Paw</b> 3 Blocks</li> <li><b>Young, Gifted and Black</b> 3 Blocks (Caged Bird - Maya Angelou)</li> </ul>	<ul style="list-style-type: none"> <li><b>Young, Gifted and Black</b> 1 Block (Caged Bird - Maya Angelou)</li> <li><b>The Boy at the back of the class</b> 3 Blocks</li> <li><b>Wind in the Willows</b> (The Walrus and the Carpenter – Lewis Carroll) 3 Blocks or <b>The Borrowers</b> 2 Blocks (pupils must also read the first block of the <b>Wind in the Willows</b>)</li> </ul>
<b>CUSP Writing</b> Introduce = green (Block A) Revisit = orange (Block B) <b>Strong Start Sentence Composition</b> <ul style="list-style-type: none"> <li>Poems which explore form A</li> <li>Persuasive writing (adverts) A</li> <li>First person diary entries (imaginative) A</li> <li>Critical analysis of narrative poetry A</li> <li>Third person adventure stories A</li> <li>News reports A</li> </ul>	<b>Strong Start Sentence Composition</b> <ul style="list-style-type: none"> <li>Stories from other cultures A</li> <li>Explanatory texts A</li> <li>Persuasive writing (adverts)</li> <li>First person diary entries B</li> <li>Poems which explore form B (Enrichment)</li> </ul>	<b>Strong Start Sentence Composition</b> <ul style="list-style-type: none"> <li>Critical analysis of narrative poetry B (Enrichment)</li> <li>Third person adventure stories B</li> <li>News reports B</li> <li>Stories from other cultures B</li> <li>Explanatory texts B</li> </ul>
Maths		
<b>CUSP Science</b> <ul style="list-style-type: none"> <li>Living things and their habitats</li> <li>States of matter</li> </ul>	<ul style="list-style-type: none"> <li>Animals, including humans</li> </ul>	<ul style="list-style-type: none"> <li>Electricity</li> <li>Sound</li> </ul>
<b>CUSP Art and Design</b> <ul style="list-style-type: none"> <li>Drawing Block A</li> <li>Painting Block B</li> </ul>	<ul style="list-style-type: none"> <li>Creative Response Block 2026</li> <li>Printmaking and textiles Block C</li> </ul>	<ul style="list-style-type: none"> <li>3D and collage Block D</li> <li>Painting Block E</li> </ul>
<b>Unity iPad Computing</b> <ul style="list-style-type: none"> <li>Everyone Can Create: Storyboards + Movie Pitch</li> <li>Scratch: Using Variables in a Game</li> </ul>	<ul style="list-style-type: none"> <li>Be Internet Legends: Making Good Decisions Online, Being Brave Online and Speak Up &amp; Report It</li> <li>Everyone Can Code: Commands and Functions</li> </ul>	<ul style="list-style-type: none"> <li>Computer systems and networks - The Internet</li> <li>Everyone Can Create: Infographics</li> </ul>
<b>CUSP Design and Technology</b> <ul style="list-style-type: none"> <li>Food and Nutrition Block A</li> <li>Mechanisms Block B</li> </ul>	<ul style="list-style-type: none"> <li>Textiles Block C</li> <li>Structures Block D</li> </ul>	<ul style="list-style-type: none"> <li>Electrical systems Block E <i>Science - Electricity</i></li> <li>Food and Nutrition Block F <i>Science – Animals including humans</i></li> </ul>
<b>CUSP Geography</b> <ul style="list-style-type: none"> <li>Rivers</li> <li>Latitude and longitude</li> </ul>	<ul style="list-style-type: none"> <li>Latitude and longitude</li> <li>Water cycle</li> </ul>	<ul style="list-style-type: none"> <li>Water cycle</li> <li>Map skills &amp; Environmental regions</li> </ul>
<b>CUSP History</b> <ul style="list-style-type: none"> <li>Britain's settlement by Anglo-Saxons and Scots</li> <li>Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor</li> </ul>	<ul style="list-style-type: none"> <li>Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor</li> <li>Ancient civilisation: Egypt or Shang Dynasty</li> </ul>	<ul style="list-style-type: none"> <li>Ancient civilisation – Egypt or Shang Dynasty</li> </ul>
<b>CUSP Music - mastering the glockenspiel</b> <b>Untuned percussion</b> <ul style="list-style-type: none"> <li>Untuned focus: Mastering rhythm 2 Block A</li> <li>Follow beats in a bar (time signatures/metre) Block A</li> </ul> <b>Singing</b> <ul style="list-style-type: none"> <li>Singing focus: Introducing texture 2 Block B</li> <li>Sing parts in an ensemble (harmony) Block B</li> </ul>	<b>Glockenspiel</b> <ul style="list-style-type: none"> <li>Tuned focus: Musical notation 2 Block C</li> <li>Revisit the staff Block C</li> </ul> <b>Singing</b> <ul style="list-style-type: none"> <li>Singing focus: The history of singing 2 Block D</li> <li>Singing for entertainment e.g. opera, theatrical, modernism Block D</li> </ul>	<b>Glockenspiel</b> <ul style="list-style-type: none"> <li>Performance focus: Composition 2 Block E</li> <li>Perform including an element of composition Block E</li> </ul> <b>Range of instruments studied</b> <ul style="list-style-type: none"> <li>Tuned focus: Introducing timbre 2 Block F</li> <li>Identify and describe how sounds are combined Block F</li> </ul>
<b>CUSP French</b> <ul style="list-style-type: none"> <li>The calendar (Days, months, date)</li> <li>Colours, emotions and numbers 0-20</li> </ul>	<ul style="list-style-type: none"> <li>Items from daily life (Clothes)</li> <li>Learning together (Subjects and school)</li> </ul>	<ul style="list-style-type: none"> <li>The natural world (Animals and plants)</li> <li>Celebration (Bastille Day)</li> </ul>
PE	PE	PE
PSHE	PSHE	PSHE
<b>RE</b> <ul style="list-style-type: none"> <li>Judaism – Belief and practice</li> <li>Buddhism – Buddha's teachings</li> <li>Christianity - Christmas</li> </ul>	<ul style="list-style-type: none"> <li>Judaism - Passover</li> <li>Buddhism – The 8-fold-path</li> <li>Christianity - Easter</li> </ul>	<ul style="list-style-type: none"> <li>Judaism - Rites of Passage and good works</li> <li>Buddhism – The 8-fold-path</li> <li>Christianity – Prayer and Worship</li> </ul>

## Suggested Sequence

YEAR 4 Autumn 2025				Weekly Science 1.5 hours		
Sep 1	Geography	Rivers		STRONG START	Living things and their habitats	
	Art	Drawing Block A				
8	History	Britain's settlement by Anglo-Saxons and Scots				What are the characteristics of living things?
	Art	Drawing				
15	Computing	Everyone Can Create: Storyboards + Movie Pitch				What animals are vertebrates?
	Art	Drawing				
22	Geography	Rivers <b>CUSP Money Matters Festival – Tuesday 23<sup>rd</sup> September</b>				What animals are invertebrates?
	DT	Food and Nutrition Block A				
29	History	Britain's settlement by Anglo-Saxons and Scots				What groups are plants classified in?
	DT	Food and Nutrition				
Oct 6	Computing	Everyone Can Create: Storyboards + Movie Pitch		What is classification? How do I use a key?		
	DT	Food and Nutrition				
13	Geography	Rivers		What happens if the environment in a habitat changes?		
	Art	Painting Block B				
20	History	Britain's settlement by Anglo-Saxons and Scots		What is matter? What does 'state' mean?		
	Art	Painting				
Oct 27 Nov 3	Half term					
10	Computing	Scratch: Using Variables in a Game		States of matter		
	Art	Painting				
17	Geography	Latitude and longitude			Melting: how do materials change state?	
	DT	Mechanisms Block B				
24	History	Britain's settlement by Anglo-Saxons and Scots <b>CUSP Spoken Language Festival – Tuesday 25<sup>th</sup> November</b>			Evaporating: how do materials change state?	
	DT	Mechanisms				
Dec 1	Computing	Scratch: Using Variables in a Game			Condensing: how do materials change state?	
	DT	Mechanisms				
8	Geography	Latitude and longitude	Optional sessions in the learning sequence where you can adapt and add what you want to teach, given the understanding and provision of the children.		Summary: how do materials change their state of matter?	
	History	Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor				
15	Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits. <b>Term ends possibly Friday 19<sup>th</sup> December 2025.</b>					

Suggested sequence

YEAR 4 Spring 2026				Weekly Science		
Jan 5	Geography	Latitude and longitude		STRONG START	Animals, including humans	
	DT	Textiles Block C				
12	History	Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor				What teeth do humans have? What do they do?
	DT	Textiles				
19	Computing	Be Internet Legends: Making Good Decisions Online, Being Brave Online and Speak Up & Report It				How does our mouth and teeth help digestion? What's the process?
	DT	Textiles				
26	Geography	Latitude and longitude <b>CUSP Art Festival</b>				Can teeth tell us what animals eat?
	Art	Creative Response Block 2026				
Feb 2	History	Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor		What are the parts of the digestive system? What do they do?		
	Art	Creative Response				
9	Computing	Be Internet Legends: Making Good Decisions Online, Being Brave Online and Speak Up & Report It		How does digestion work? What's the process?		
	Art	Creative Response				
16	<b>Half term</b>					
23	Geography	Latitude and longitude		How does digestion work? What's the process?		
	Art	Printmaking and textiles Block C				
Mar 2	History	Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor		What are food chains How do they work?	Animals, including humans	
	Art	Printmaking and textiles				
9	Computing	Everyone Can Code: Commands and Functions		How do I construct and interpret a food chain?		
	Art	Printmaking and textiles				
16	Geography	Water cycle		SUMMARY How are teeth, digestion and food chains connected?		
	DT	Structures Block D				
23	History	Ancient civilisation – Egypt / Shang Dynasty				
	DT	Structures				
<b>Easter – possible dates are 30<sup>th</sup> April – 10<sup>th</sup> April 2026</b>						

Suggested sequence

YEAR 4 Summer 2026				Weekly Science	
Apr 13	Computing	Everyone Can Code: Commands and Functions		STRONG START	
	DT	Structures			
20	Geography	Water cycle		What appliances use electricity? What sort of power makes them work?	
	Art	3D and collage Block D			
27	History	Ancient civilisation – Egypt / Shang Dynasty		What are the components in a simple series circuit?	
	Art	3D and collage			
May 4	Computing	Computer systems and networks - The Internet		What are the effects of changing circuit components and batteries?	Electricity
	Art	3D and collage			
11	Geography	Environmental regions – map skills			
	DT	Electrical systems Block E			
18	History	Ancient civilisation – Egypt / Shang Dynasty			
	DT	Electrical systems			
25	Half Term				
Jun 1	Computing	Computer systems and networks - The Internet		What is sound?	
	DT	Electrical systems			
8	Geography	Environmental regions – map skills		How does sound travel?	
	Art	Painting Block E			
15	History	Ancient civilisation – Egypt / Shang Dynasty <b>CUSP Food Festival</b>		What is the pitch and loudness of sound?	
	Art	Painting			
22	Computing	Everyone Can Create: Infographics			
	Art	Painting			
29	Geography	Environmental regions – map skills			
	DT	Food and Nutrition Block F			
Jul 6	History	Ancient civilisation – Egypt / Shang Dynasty			
	DT	Food and Nutrition			
13	Computing	Everyone Can Create: Infographics			
	DT	Food and Nutrition			
20	Term possibly ends 20 <sup>th</sup> July 2026				